### Schema-based Diversification in Genetic Programming

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### Introduction

### Genetic programming

- ◊ *Diversity* instrumental in algorithm performance
- ♦ Balance between the *exploration* and *exploitation* aspects of the search

### How to maintain balance? [Goldberg and Deb, 1991]

- $\diamond~$  Use slow growth ratios to prevent premature convergence
- Use higher growth ratio followed by mutation
- Permit localized differential mutation rates
- Preserve useful diversity via niching, dominance, diploidy

#### Previous Work

# **Diversity in Genetic Programming**

Selection as the main mechanism to control diversity

- ♦ soft brood selection [Altenberg, 1994]
- fitness groups [Rosca, 1995]  $\diamond$
- "keep best" selection [Wiese and Goodwin, 1998]
- distance-based [Ekárt and Németh, 2000, O'Reilly, 1997]  $\diamond$
- ◊ correlative tournament selection [Matsui, 1999]
- ◊ offspring selection [Affenzeller and Wagner, 2003]
- lineage selection [Burke et al., 2003]  $\diamond$
- ♦ self-adaptive selection [Affenzeller and Wagner, 2004]
- ♦ "fitness segments" [Yan and Clack, 2006]
- "age layers" [Hornby, 2006]
- "genetic markers" [Burks and Punch, 2015, Burks and Punch, 2016]

### Proposed Approach

- Identify genotypically and phenotypically similar individuals
  - Genetic programming schemas as genotypic templates 0
  - Correlation as phenotypic similarity measure 0
- Apply localized mutation within groups of similar individuals

### Main Steps

- Generate relevant schemas and calculate their frequencies
- Calculate phenotypic similarity within schema groups 2
- Apply mutation (larger group  $\rightarrow$  more mutation) 3
- Re-evaluate mutated individuals

### Schema Definition

We adopt the definition from [Poli and McPhee, 2003], where schemas are rooted trees with internal nodes from  $\mathcal{F} \cup \{=\}$  and leaf nodes from  $\mathcal{T} \cup \{=, \#\}$ .

- The = symbol matches any symbol of the same arity
- ◊ The # symbol matches any valid subtree



### Schema Generation



- Output of the selection of the selected multiple times
- ◊ Multiple cutpoint locations in root parent's structure
- Replace symbols at cutpoint locations with = or #
- ◊ Several possible replacement strategies

### Schema Matching

- ◊ Bottom-up query matching algorithm by [Götz et al., 2009]
- ◇ Matches a data tree *D* (GP individual) against a query tree *Q* (GP schema)
- Additional restrictions: two nodes are matched if
  - They are on the same tree level
  - Their parent and children nodes also match
  - Commutative symbols matched regardless of child order

### Phenotypic Similarity

- $\diamond~$  Defined as the  $R^2$  between individual responses on the training data
- Two constant responses considered completely similar
- A constant and non-constant response considered completely dissimilar

### Mutation Strategy

- ♦ *Goal*: improve diversity without affecting convergence.
- ◊ Restrictions: minimum threshold for phenotypic similarity or schema frequency
- Adaptive mutation rates within schema-groups



### Algorithm

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### Input:

- minimum schema frequency  $f_{Smin}$
- minimum phenotypic similarity  $p_{s_{min}}$
- 1  $S \leftarrow$  generate schemas;
- 2 for every schema s in S do
- $M \leftarrow GetMatchingIndividuals(s);$ 3
- $f_s \leftarrow \frac{|M|}{|POP_s|};$ // calculate schema frequency 4
- $p_s \leftarrow CalculatePhenotypicSimilarity(M);$ 5
  - if  $f_s > f_{s_{min}}$  and  $p_s > p_{s_{min}}$  then
    - apply mutation within *M*;
    - recalculate fitness for mutated individuals;

### Practical Advantage

- Can be applied to any existing genetic algorithm flavors  $\diamond$
- Will not harm performance (when reasonably configured)  $\diamond$

#### Test Problems

# **Empirical Analysis**

### **Test Problems**

Name	Function	Training	Test
Friedman-2	$f(x_1, \dots, x_{10}) = 10\sin(\pi x_1 x_2) + 20(x_3 - 1/2)^2 + 10x_4 + 5x_5 + Noise$	500 rows	5000 rows
Poly-10	$f(x_1, \ldots, x_{10}) = x_1 x_2 + x_3 x_4 + x_5 x_6 + x_1 x_7 x_9 + x_3 x_6 x_{10}$	250 rows	250 rows
Pagie-1	$f(x, y) = \frac{1}{1+x^{-4}} + \frac{1}{1+y^{-4}}$	676 rows	1000 rows
Vladislavleva-4	$f(x_1, \dots, x_5) = \frac{10}{5 + \sum_{i=1}^5 (x_i - 3)^2}$	1024 rows	5000 rows

### Test Algorithm

- Offspring Selection Genetic Algorithm (OSGA) [Affenzeller and Wagner, 2003]  $\diamond$
- Offspring must outperform their parents (strict OS) ٥
- Selection pressure as adaptive stopping criteria ٥
- 50 repetitions for each configuration  $\diamond$

### Algorithm Settings

### **Diversification Strategy**

Parameter Value Parameter	Value
Tree initialization PTC2 [Luke, 2000] Min schema frequency	1%
Maximum tree length 50 nodes Min semantic similarity	99%
Maximum tree depth 12 Min schema length	5 nodes
Population size 500 individuals Adaptive mutation rate	True
Elites 1 individual Mutation rate function	f(x) = x
Selection Gender specific selection	$f(x) = \tanh(4x)$
[Wagner and Affenzeller, 2005] Schema wildcard set	$W = \{=\}$
(random & proportional)	$W = \{\#\}$
Crossover probability 100%	$W = \{=, \#\}$
Crossover operator Subtree crossover Schema generation	Use the best 20% individuals
Mutation probability 25% Schema matching	Ignore numerical constants
Mutation operator Change symbol	and variable weights
Single point mutation Termination criterion	Selection pressure $\geq 100$
Remove branch	Evaluated solutions $\geq 2 \cdot 10^6$
Replace branch	$R^2$ fitness value > 0.99
Fitness function Maximize $R^2$	
Termination criterion Selection pressure $\geq 100$	
Terminal symbols constant, weight * variable	
Function symbols binary functions $(+, -, \times, /)$	

### Results (median $\pm$ stdev)

Algorithm configuration	Friedman-1	Poly-10	Pagie-1	Vladisl4
OSGP	$\begin{array}{c} 0.837 \pm 0.027 \\ 0.824 \pm 0.172 \end{array}$	$\begin{array}{c} 0.836 \pm 0.116 \\ 0.780 \pm 0.200 \end{array}$	$\begin{array}{c} 0.952 \pm 0.027 \\ 0.919 \pm 0.309 \end{array}$	$0.831 \pm 0.098$ $0.795 \pm 0.280$
OSGP-S ( $W = \{=\}, f(x) = x$ )	$\begin{array}{c} 0.849 \pm 0.029 \\ 0.833 \pm 0.129 \end{array}$	$\begin{array}{c} 0.878 \pm 0.063 \\ 0.843 \pm 0.190 \end{array}$	$\begin{array}{c} 0.951 \pm 0.026 \\ 0.919 \pm 0.257 \end{array}$	$0.830 \pm 0.083$ $0.795 \pm 0.276$
OSGP-S ( $W = \{\#\}, f(x) = x$ )	$\begin{array}{c} 0.862 \pm 0.034 \\ 0.859 \pm 0.120 \end{array}$	$\begin{array}{c} 0.889 \pm 0.097 \\ 0.839 \pm 0.126 \end{array}$	$\begin{array}{c} 0.960 \pm 0.023 \\ 0.911 \pm 0.298 \end{array}$	$\begin{array}{c} 0.835 \pm 0.066 \\ 0.796 \pm 0.271 \end{array}$
OSGP-S ( $W = \{=, \#\}, f(x) = x$ )	$\begin{array}{c} 0.834 \pm 0.034 \\ 0.815 \pm 0.114 \end{array}$	$\begin{array}{c} 0.865 \pm 0.131 \\ 0.784 \pm 0.228 \end{array}$	$\begin{array}{c} 0.971 \pm 0.026 \\ 0.907 \pm 0.311 \end{array}$	$\begin{array}{c} \textbf{0.870} \pm \textbf{0.093} \\ \textbf{0.799} \pm \textbf{0.222} \end{array}$
OSGP-S ( $W = \{=\}, f(x) = \tanh(4x)$ )	$\begin{array}{c} 0.848 \pm 0.032 \\ 0.847 \pm 0.060 \end{array}$	$\begin{array}{c} 0.894 \pm 0.122 \\ 0.869 \pm 0.192 \end{array}$	$\begin{array}{c} 0.969 \pm 0.022 \\ 0.913 \pm 0.333 \end{array}$	$\begin{array}{c} \textbf{0.915} \pm \textbf{0.104} \\ \textbf{0.865} \pm \textbf{0.234} \end{array}$
OSGP-S ( $W = \{\#\}, f(x) = \tanh(4x)$ )	$\begin{array}{c} 0.862 \pm 0.036 \\ 0.841 \pm 0.177 \end{array}$	$\begin{array}{c} 0.905 \pm 0.100 \\ 0.876 \pm 0.190 \end{array}$	$\begin{array}{c} 0.970 \pm 0.022 \\ 0.919 \pm 0.291 \end{array}$	$0.840 \pm 0.090$ $0.801 \pm 0.269$
OSGP-S ( $W = \{=, \#\}, f(x) = \tanh(4x)$ )	$\begin{array}{c} 0.847 \pm 0.030 \\ 0.832 \pm 0.145 \end{array}$	$\begin{array}{c} 0.843 \pm 0.115 \\ 0.794 \pm 0.177 \end{array}$	$\begin{array}{c} 0.974 \pm 0.024 \\ 0.953 \pm 0.298 \end{array}$	$\begin{array}{c} \textbf{0.877} \pm \textbf{0.089} \\ \textbf{0.798} \pm \textbf{0.254} \end{array}$

 Limited benefits for problems where finding good constants takes precedence over structure discovery (eg., Poly-10 vs. Pagie-1)

No best configuration, depends on fitness landscape. Results favor more aggresive mutation rates.

Overall good results with # wildcards, but higher runtime costs. Reasonable compromise with = wildcards.

### Mutation Overhead



#### Percentage of Mutated Individuals

### Mutation Overhead



### **Evaluation Overhead**



#### **Evaluated Solutions**

### Number of Generations



### **Evaluation Overhead per Generation**



**Evaluations Per Generation** 

### **Runtime Overhead**



#### **Execution Time Per Evaluation**

### Discussion

### Benchmark Results

- ◊ OSGP-S overall better than OSGP
- ◊ Different degrees of effectiveness for schema diversification
- ◊ Extra mutation decreases active selection pressure, increases # of generations
- ◊ Small effect of =-schemas on mutation rates and # of evaluations
- $\diamond~\{ \# \} \text{-schema frequency indicates common top-level tree structures}$

### **Computational Overhead**

- ◊ Low overhead in terms of evaluated solutions per generation
- ◊ Increased CPU-time due to schema matching (becomes small relative to increasing # of training samples)
- Implementation not currently optimized for speed

### Conclusion

### Schema-based Diversification

- ◊ Introduces pattern matching to GP
- Able to identify common structural templates
- Does not alter the behaviour of standard GP operators
- Multi-level strategy combining existing concepts:
  - Structural: schemas as structural templates
  - Semantic: phenotypic similarity within schema groups
  - Hereditary: schema generation method based on hereditary relationships
  - Adaptive: differential mutation rates based on schema frequency

### Future Work

- ◊ Improved schema generation
- ◊ Persist schemas over generations
- ◊ Hybridize with other algorithms
- Additional benchmarks

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