



Multi-criteria Optimization of Workflow-based Assembly Tasks in Manufacturing

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FLEXIBLE ASSEMBLY MANUFACTURING WITH HUMAN-ROBOT COLLABORATION AND DIGITAL TWIN MODELS

42 Months | 13 Organizations | 6 Countries





Project overview





Implicit knowledge

Explicit knowledge



ADAPT - A decision-model-based Approach for Modeling Collaborative Assembly and Manufacturing Tasks





A Workflow consists of:

- Actions
 - What has to be done
- Decisions
 - According to environment
- Assets
 - Resources allocated to Actions
- Relationships
 - How everything is connected





Workflows derived from real world use case





Supported by a variety of software products

- Workflow Modeler (WORM)
- Runtime
- Visualization



https://sar.fh-ooe.at/index.php/de/downloads



Optimization of Workflows





Optimization of Workflows (Ergonomics)



Optimization of Workflows (Makespan)



Optimization of Workflows (Multi-objective)



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Problem

- Multiple, sometimes rivalling optimization criteria
 - Requiring additional meta-information about workflow
- Depended on scenario/use-case
 - And of course the available elements (cobot/adaptive workstation, ...)
- Requires both domain expert and optimization expert knowledge
- Requirements will change over time
 - New/changing optimization criteria
- Currently no optimization framework/approach for ADAPT exists





Solution approach

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Solution approach

- 1. Define new optimization problem
- 2. Utilize available multi-objective algorithms
 - NSGA-II / NSGA-III
- 3. Exploit MultiEncoding
 - Allows employing different encodings (BinaryVector, Permutation, ...)







Solution workflow

- Load workflow (including meta model) 1.
- 2. Enumerate action nodes
- 3. Append meta-information
 - Meta workflow adaptations 1.
 - Append meta-information in workflow properties 2.

Properties

Name

torque

optimalHeight

ergonomicImpact

2

5

precedences

approx Time

- 4. Initialize multi-objective optimization algorithm with MultiEncoding
- 5. Let the metaheuristic guide the search process
 - Utilizing a predefined set of Manipulations 1.
 - Calculate an arbitrary number of fitness functions 2.



Solution – A quick glance at the code

IMetaInformationAppender Interface	IPrimitiveFitnessCalculator Interface
 Properties Description { get; } : string Name { get; } : string Methods AppendMetaInformation(Workflow workflow) : void 	 Properties IsMaximization { get; } : bool Methods CalculateFitness(Workflow workflow) : double CheckPrecondition(Workflow workflow) : bool
IWorkflowManipulator <t> Generic Interface</t>	 IComplexFitnessCalculator Interface
 Properties Description { get; } : string Name { get; } : string Methods ManipulateGraph(Workflow workflow, Individual individual, Dictionary<int, string=""> nodeMapping) : void</int,> 	 Properties IsMaximization { get; } : List<bool></bool> Methods CalculateFitness(Workflow workflow) : List<double></double> CheckPrecondition(Workflow workflow) : bool



```
public class CRFCobotSkillMetaInformationAppender : IMetaInformationAppender
    private HashSet<string> cobotSkills = new HashSet<string>() { "screw", "grip" };
    public static string PROPERTYNAME_SKILLAVAILABLE = "CobotSkillAvailable";
    public static string PROPERTYNAME_COBOTUTILIZED = "CobotUtilized";
   public string Name => nameof(CRFCobotSkillMetaInformationAppender);
   public string Description => "Adds information about cobot skills and utilization";
   public void AppendMetaInformation(Workflow workflow)
       workflow.container.GetMetaModel().GetActionTypes().ForEach(v =>
            v.PropertyTypes.Add(new PropertyType(PROPERTYNAME_SKILLAVAILABLE));
           v.PropertyTypes.Add(new PropertyType(PROPERTYNAME_COBOTUTILIZED));
        });
       foreach (var action in workflow.container.GetActions())
        {
            bool cobotSkillAvailable = cobotSkills.Contains(action.TypeName.ToLower());
            action.Properties.Add(new Property(PROPERTYNAME_SKILLAVAILABLE, cobotSkillAvailable.ToString()));
```

```
public class CRFCobotUtilizationWorkflowManipulator : IWorkflowManipulator<BinaryVectorEncoding>
{
    public string Name => nameof(CRFCobotUtilizationWorkflowManipulator);
    public string Description => "Adjusts cobot utilization";
    public void ManipulateGraph(Workflow workflow, Individual individual, Dictionary<int, string> nodeMapping)
    {
        var vectorEncoding = individual.BinaryVector();
        for (int i = 0; i < vectorEncoding.Length; i++)
        {
            var action = workflow.container.GetAction(nodeMapping[i]);
            bool skillAvailable = action.GetProperty(CRFCobotSkillMetaInformationAppender.PROPERTYNAME_SKILLAVAILABLE).Value == "true";
            bool skillUtilized = vectorEncoding[i] && skillAvailable;
            action.GetProperty(CRFCobotSkillMetaInformationAppender.PROPERTYNAME_COBOTUTILIZED).Value = skillUtilized.ToString();
        }
    }
}
</pre>
```



```
public class CRFCobotUtilizationErgonomicsFitnessCalculator : IPrimitiveFitnessCalculator
    public bool IsMaximization => false;
    public double CalculateFitness(Workflow workflow)
    {
        double ret = 0;
        foreach(var action in workflow.container.GetActions())
            ret += CalculateErgonomics(action);
        return ret;
    public bool CheckPrecondition(Workflow workflow)
    {
        return workflow.container.GetMetaModel().GetActionTypes().All(v =>
        {
            return v.GetPropertyTypeNames().Contains(CRFCobotSkillMetaInformationAppender.PROPERTYNAME_COBOTUTILIZED);
        });
    3
    public double CalculateErgonomics(Action action)...
3
```



```
public class CRFCobotUtilizationComplexFitnessCalculator : IComplexFitnessCalculator
{
    public List<bool> IsMaximization => new List<bool>() { false, false };
    CRFWorkflowSimulation sim = new CRFWorkflowSimulation(defaultInitialization: true);
    public List<double> CalculateFitness(Workflow workflow)
    {
        return sim.Simulate(workflow);
    }
    public bool CheckPrecondition(Workflow workflow)
    {
        return workflow.container.GetMetaModel().GetActionTypes().All(v =>
            v.GetPropertyTypeNames().Contains(CRFCobotSkillMetaInformationAppender.PROPERTYNAME_COBOTUTILIZED)
        );
    }
}
```



Summary

- Created use-case agnostic framework for multi-criteria optimization of ADAPT workflows by utilizing HeuristicLab
 - Designed as new HeuristicLab plugin
 - Enables utilization of existing multi-objective optimization algorithms
 - Allows different encodings







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